CD: Game Design & Interactive Media 4-Year Pathway 2024-25

Fall Freshman Courses (15 units total)	Course or GE Title	Units	GE/Major
FYS 145	FYS that fulfills GE area C2	3	C2, FYS
HCOM 110	Fund. of Speaking & Listening	3	A1
HCOM 125, CAD 101A or (CAD 102+ 90)	Critical Reading and Writing	3	A2
CST 201	Media Tools I	3	Major
ENVS 282	Monterey Bay Case Study	3	B1
Spring Freshman Courses (15 units total)	**Course or GE Title**	**Units**	**GE/Major**
HDFS 200, KIN 161, KIN 263	Area E Lifelong Lrng &Self-Devel	3	E
STAT 100 (with STAT 10 if needed)	Intro Statistics (w/ support course)	3	B4
CST 202 and CST 202L	Drawing for Digital Artists & Lab	3	Major
CST 227	Design Fundamentals	3	C1, Major
Elective or CAD 101B	Reading & Writing 2 or Elective	3	A2 or elect
Fall Sophomore Courses (15 units total)	**Course or GE Title**	**Units**	**GE/Major**
HCOM200, HCOM202, BIO131 or ENSTU130	Critical Thinking GE	3	A3
CST 274 or HCOM 251 or 265 or SBS 111	US History Requirement	3	DGSS, US1,
HCOM 220,224,229,243,246 or SBS 249,SPAN 260, HOSP 227	GE area F (ethnic Studies)	3	F
CST 230	Media Tools II	3	Major
CST 251	Web Tools	3	Major
Spring Sophomore Courses (16 units total)	**Course or GE Title**	**Units**	**GE/Major**
CST 252	Scripting for Multimedia	3	Major
CST 316	Computing for designers	3	Major
World Culture and Language requirement	World Culture & Language course	3	C2,WCL
SL 210S, ED 212S, HCOM 260S, SBS 212S	Civics/Service Learning GE course	3	DCSL, US2&3
ENVS 201 or BIO 106	Life Science course with lab	4	B2, B3
Fall Junior Courses (15 units total)	**Course or GE Title**	**Units**	**GE/Major**
CST 300	Major ProSeminar	4	GWAR, Major
CST 304	Typography	4	Major
CST 345	Visual Thinking	3	Major
CST 322	Environment Modeling	2	Concentration
CST 323	Character Design	2	Concentration
Spring Junior Courses (16 units total)	**Course or GE Title**	**Units**	**GE/Major**
CST 302	History of Communication Design	3	UDC, Major
CST 346	Human-Computer Interaction	3	Major
CST 321	Game Design & Interactive Media I	4	Concentration
Any Upper-Division GE area B	UD Sci or Quant Reasoning	3	UDB
Free Elective	Free elective	3	Free Elective
Fall Senior Courses (15 units total)	**Course or GE Title**	**Units**	**GE/Major**
CST 446	User Rsch & Experience Design	3	Major
CST 462S	Race, Gender, Class in Digital World	3	UDSL,UDD, Major
CST 421	Game Design & Interactive Media II	4	Concentration
Communication Design Elective	CD elective not taken previously	3	Major elective
Communication Design Elective	CD elective not taken previously	2	Major elective
Spring Senior Courses (13 units total)	**Course or GE Title**	**Units**	**GE/Major**
CST 498	Communication Design Capstone	3	Major
CST 422	Level Design	2	Concentration
CST 423	Character Animation	2	Concentration
CST 390	Portfolio Development	1	Major elective
Free electives	Free Electives	5	Free Electives
	Game Devl & int Media 4-yr path	**120**	