CD: Game Design & Interactive Media 4-Year Pathway 2024-25

- ODI Gaino Doorgii di into			
Fall Freshman Courses (15 units total)	Course or GE Title	Units	GE/Major
FYS 145	FYS that fulfills GE area C2	3	C2, FYS
HCOM 110	Fund. of Speaking & Listening	3	A1
HCOM 125, CAD 101A or (CAD 102+ 90)	Critical Reading and Writing	3	A2
CST 201	Media Tools I	3	Major
ENVS 282	Monterey Bay Case Study	3	B1
Spring Freshman Courses (15 units total)	Course or GE Title	Units	GE/Major
HDFS 200, KIN 161, KIN 263	Area E Lifelong Lrng &Self-Devel	3	Е
STAT 100 (with STAT 10 if needed)	Intro Statistics (w/ support course)	3	B4
CST 202 and CST 202L	Drawing for Digital Artists & Lab	3	Major
CST 227	Design Fundamentals	3	C1, Major
Elective or CAD 101B	Reading & Writing 2 or Elective	3	A2 or elect
Fall Sophomore Courses (15 units total)	Course or GE Title	Units	GE/Major
HCOM200, HCOM202, BIO131 or ENSTU130	Critical Thinking GE	3	A3
CST 274 or HCOM 251 or 265 or SBS 111	US History Requirement	3	DGSS, US1,
HCOM 220,224,229,243,246	GE area F (ethnic Studies)		
or SBS 249,SPAN 260, HOSP 227	,	3	F
CST 230	Media Tools II	3	Major
CST 251	Web Tools	3	Major
Spring Sophomore Courses (16 units total)	Course or GE Title	Units	GE/Major
CST 252	Scripting for Multimedia	3	Major
CST 316	Computing for designers	3	Major
World Culture and Language requirement	World Culture & Language course	3	C2,WCL
SL 210S, ED 212S, HCOM 260S, SBS 212S	Civics/Service Learning GE course	3	DCSL, US2&3
ENVS 201 or BIO 106	Life Science course with lab	4	B2, B3
Fall Junior Courses (15 units total)	Course or GE Title	Units	GE/Major
Fall Junior Courses (15 units total) CST 300	Major ProSeminar	Units 4	GE/Major GWAR, Major
CST 300	Major ProSeminar Typography Visual Thinking	4	GWAR, Major
CST 300 CST 304	Major ProSeminar Typography	4	GWAR, Major Major
CST 300 CST 304 CST 345	Major ProSeminar Typography Visual Thinking	4 4 3	GWAR, Major Major Major
CST 300 CST 304 CST 345 CST 322	Major ProSeminar Typography Visual Thinking Environment Modeling	4 4 3 2	GWAR, Major Major Major Concentration
CST 300 CST 304 CST 345 CST 322 CST 323	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design	4 4 3 2 2	GWAR, Major Major Major Concentration Concentration
CST 300	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title	4 4 3 2 2 Units	GWAR, Major Major Major Concentration Concentration GE/Major
CST 300	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design	4 4 3 2 2 Units 3	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major
CST 300	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction	4 4 3 2 2 Units 3	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I	4 4 3 2 2 Units 3 4	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning	4 4 3 2 2 Units 3 3 4 3	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective	4 4 3 2 2 Units 3 3 4 3	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total)	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title	4 4 3 2 2 Units 3 4 3 4 3 Units	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design	4 4 3 2 2 Units 3 3 4 3 Units	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 462S	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World	4 4 3 2 2 Units 3 3 4 3 Units 3	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 462S CST 421	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World Game Design & Interactive Media II	4 4 3 2 2 Units 3 4 3 Units 3 4	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major Concentration
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 462S CST 421 Communication Design Elective	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World Game Design & Interactive Media II CD elective not taken previously	4 4 3 2 Units 3 4 3 Units 3 4 3	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major Concentration
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 462S CST 421 Communication Design Elective Communication Design Elective	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World Game Design & Interactive Media II CD elective not taken previously CD elective not taken previously	4 4 3 2 2 Units 3 3 4 3 Units 3 3 4 3 2	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major Concentration UDSL,UDD, Major Concentration Major elective Major elective
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 462S CST 421 Communication Design Elective Communication Design Elective Spring Senior Courses (13 units total)	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World Game Design & Interactive Media II CD elective not taken previously Course or GE Title	4 4 3 2 2 Units 3 4 3 Units 3 4 3 Units 4 Units	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major Concentration Major elective Major elective
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 462S CST 421 Communication Design Elective Communication Design Elective Spring Senior Courses (13 units total) CST 498	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World Game Design & Interactive Media II CD elective not taken previously Course or GE Title Communication Design Capstone	4 4 3 2 2 Units 3 4 3 Units 3 Units 3 4 3 Units 3 3 4 3 3 Units 3 3	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major Concentration Major elective Major elective GE/Major Major concentration
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 462S CST 421 Communication Design Elective Communication Design Elective Spring Senior Courses (13 units total) CST 498 CST 422	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World Game Design & Interactive Media II CD elective not taken previously Course or GE Title Communication Design Capstone Level Design	4 4 3 2 Units 3 3 4 3 Units 3 4 3 Units 3 2 Units 3 2	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major Concentration Major elective GE/Major Major elective
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 446 CST 421 Communication Design Elective Communication Design Elective Spring Senior Courses (13 units total) CST 498 CST 422 CST 423 CST 390	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World Game Design & Interactive Media II CD elective not taken previously CD elective not taken previously Course or GE Title Communication Design Capstone Level Design Character Animation	4 4 3 2 2 Units 3 4 3 Units 3 4 3 2 Units 3 2 Units	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major Concentration Major elective Major elective GE/Major Major Concentration Major elective Concentration Major elective Major Concentration Major
CST 300 CST 304 CST 345 CST 322 CST 323 Spring Junior Courses (16 units total) CST 302 CST 346 CST 321 Any Upper-Division GE area B Free Elective Fall Senior Courses (15 units total) CST 446 CST 446 CST 425 CST 421 Communication Design Elective Communication Design Elective Spring Senior Courses (13 units total) CST 498 CST 422 CST 423	Major ProSeminar Typography Visual Thinking Environment Modeling Character Design Course or GE Title History of Communication Design Human-Computer Interaction Game Design & Interactive Media I UD Sci or Quant Reasoning Free elective Course or GE Title User Rsch & Experience Design Race, Gender, Class in Digital World Game Design & Interactive Media II CD elective not taken previously CD elective not taken previously Course or GE Title Communication Design Capstone Level Design Character Animation Portfolio Development	4 4 3 2 2 Units 3 4 3 Units 3 4 3 2 Units 3 1 1	GWAR, Major Major Major Concentration Concentration GE/Major UDC, Major Major Concentration UDB Free Elective GE/Major Major UDSL,UDD, Major Concentration Major elective Major elective GE/Major Major Concentration